

Meagan Chan



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A designer who is presently pursuing a degree in Product Design. Stemming from traditional art and digital design backgrounds with an interest in music and film making, I wish to understand design and usability in a variety of mediums to produce works that are eye-catching and speak for themselves.

EDUCATION

LASALLE College of the Arts, Goldsmiths

School of Spatial and Product Design
BA(Hons) Product Design
Aug 2023 - Aug 2026

Ngee Ann Polytechnic

School of InfoComm Technology
Diploma in Immersive Media
Apr 2020 - Mar 2023

Fuhua Secondary School

O-level Art
Jan 2015 - Dec 2019

SKILLS



RhinoCeros



KeyShot



SketchUp



Adobe
Photoshop



Adobe
Illustrator



CLIP STUDIO
PAINT



AUTODESK
MAYA



SUBSTANCE
by Adobe

EXPERIENCE

Fraction Design

Internship (2025)

Design Intern, assisting in interior space design, layout development, graphics and branding.

Advanced Urology

Internship (2023)

In-house Graphic Designer, created digital designs for company's social media account and other events.

Helloholo

Internship (2021)

3D modeler for Mixed Reality experience using

PROJECTS

NEU Industries collaboration project (2025)

Lasalle affiliated project, where the goal was to improve their existing healthcare products like commode chairs and transfer boards.

LEGO collaboration workshop

Project Ember (2024)

Lasalle affiliated project, where the goal was to innovate the action of play.

Samsung collaboration project

Project Future Home (2024)

Lasalle affiliated project, where I designed a digital household appliance aimed for future home owners.

Make&Made (2024)

Lasalle-based project in collaboration with Environmental Organisation Plastify where I created an environmentally-friendly stool by hand, made out of recycled plastics and scrap wood.

CREATIVE collaboration project

Soundscape 2030 (2024)

Lasalle affiliated project that focused on the future of audio entertainment.

Hybrid Theory (2024)

Lasalle-based solo project where I created a bioplastic from eggshells and formed it into a workable orange juicer.

Tapaestry (2024)

Lasalle-based group project about creating materials using food waste, where I lead my group working in textiles.

Showcased at Singapore Design Week.